

# Game Development Certificate to Digital Media and IT Course Changes

NAIT CONTINUING EDUCATION

## SEMESTER 1

PREVIOUS GDC NAME	NEW DMIT NAME
GMR101 Introduction to Logic and Programming	DMIT103 Applied Problem Solving
GMR110 Game Designs and the Gaming Industry	DMIT161 Game Development Essentials
GMR120 Data Structures and Algorithms	DMIT168 Math and Physics
GMR190 Gaming Programming	DMIT163 Game Programming 1

## SEMESTER 2

PREVIOUS GDC NAME	NEW DMIT NAME
GMR211 Game Designs	DMIT100 3D Modeling and Animation 1
GMR290 Advanced Gaming Programming	DMIT215 Game Programming 2
GMR315 AI Game Programming	DMIT207 Artificial Intelligence for Gamers
GMR320 Advanced Data Structures and Algorithms	No Equivalence
GMR390 Portable Gaming	DMIT231 iPhone/iTouch/iPad Software Development
GMR410 Gaming Project	DMIT254 Capstone Project

For more information  
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